

# Puppadoro

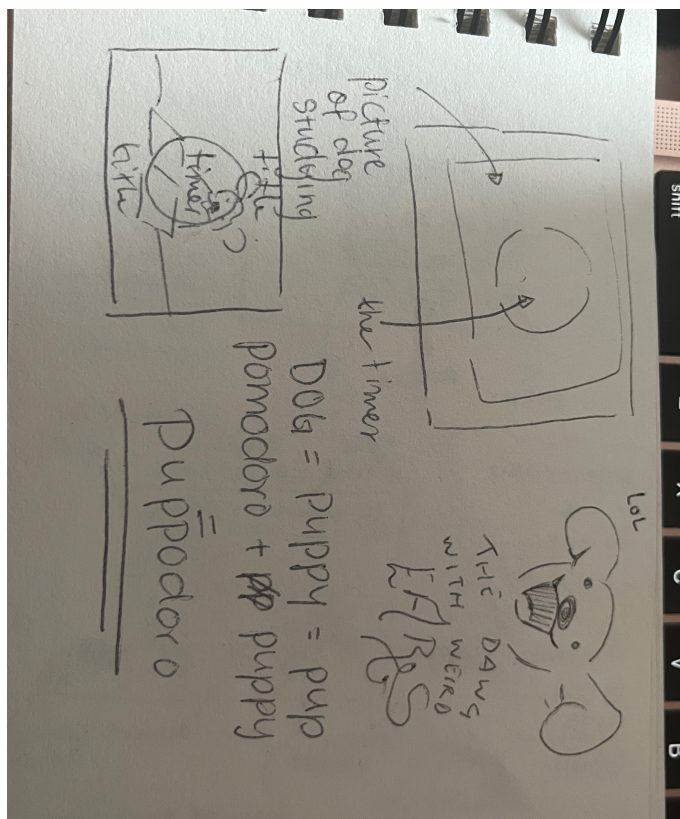
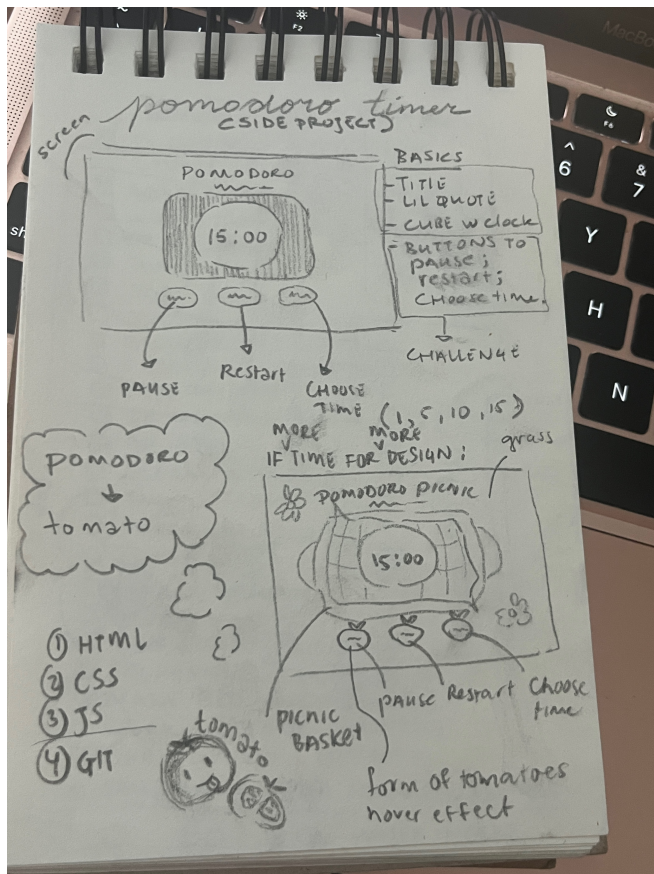
## Intro:

Puppadoro (Still a work-in-progress), is a small project I'm developing. The idea behind it? A study companion in the form of a cute puppy who hangs out on screen while you work. I got the spark for it after watching a video where someone built their own customized pomodoro timer. Since I already use the Pomodoro method regularly for productivity, I figured why not try building my own?

## Sketches:

So yeah I grabbed my notebook and began sketching possible layouts or designs. I envisioned a little workspace on the screen maybe a picnic theme or some kind of animal sidekick type of thing. I leaned towards the animal idea, thinking it would be more motivational and visually engaging (cute). Eventually, I found an adorable image of a puppy looking focused and studious. And that's that.

Here are the (messy) sketches:



they aren't the most detailed but this was the vision I had at the time. In the first one (more clear) you can see the picnic idea and where on the page the timer can be placed. On the second one it was the same positioning but different theme (puppy) plus name brainstorm.

This project started off as an unplanned experiment and evolved into something pretty **rewarding**. I'd love to refine it more by adding sound alerts, polish the visuals, maybe include little animations to indicate when the timer is off/on.

The **git** of this project is linked right here: <https://git.fhict.nl/I552070/pomodoro>

### **To reflect:**

I'm usually more drawn to design and research rather than jumping straight into code. But this mini side project shifted something. It gave me a reason to tinker with JavaScript more actively, and I learned a ton through hands-on practice. The joy I felt when the timer finally worked? Totally worth the late-night sketches and endless loops of rewatching tutorials. This experience convinced me: I need to do more projects like this.